



Above: 'Haus of Perestroika' (2016). Top: 'Chora' (2015)

The Lithuanian artist Simona Sharafudinov is interested in 'encounters between the human and the technological' and the tensions that arise as a result, particularly 'the infinite digital space versus shrinking physical space'. Recurrent themes are shelter and homelessness, which she expresses through the use of architectural motifs. To create her living sculpture, *Haus of Perestroika*, she spent 30 hours over five days lying beneath a sheet with her head inside a house whose design she had modelled on a Georgian doll's house. 'At first, it connects the viewer with childhood and playfulness, and then it shifts into a darker sphere, provoking a sense of horror or repulsion, and perhaps also empathy,' she says. 'Ultimately, I want people to respond to my work with feelings rather than thoughts.'